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ViewSonic[®]

PJ552/PJ562 Portable LCD Projector Inage size 30''-300'' High Brightness Light Weight LCD Projector





PJ552/PJ562

User Guide Guide de l'utilisateur Bedienungsanleitung Guía del usuario Guida dell'utente Guia do usuário Användarhandbok Кäyttöopas Руководство пользователя 使用手冊

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Compliance Information for U.S.A.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient of relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Compliance Informatio forCanada

This Class B digital apparatus meets all requirements of the Canadian Interfrence-Causing Equipment Regulations. Cet appareil numeique de la Classe B repecte toutes le s exigences du Reglement sur le materiel brouilleur du Canada.

Compliance Information for European Countries

CE Conformity

The device complies with the requirements of the EEC directive 89/336/EEC as amended by 92/31/EEC and 93/68/EEC Art. 5 with regard to "Electromagnetic compatibility," and 73/23/EEC as amended by 93/68/EEC Art. 13 with regard to "Safety."

Important Safety Instructions

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings.
- 4. Follow all instructions.
- 5. Do not use this apparatus near water.
- 6. Clean only with dry cloth.
- 7. Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- 8. Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- 9. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong is provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10. Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles and the point where they exit from the apparatus. Be sure that the power outlet is located near the unit so that it is easily accessible.
- 11. Only use attachments/accessories specified by the manufacturer.
- 12. Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over
- 13. Unplug this apparatus when unused for long periods of time.
- 14. Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

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Electronic Warranty Registration

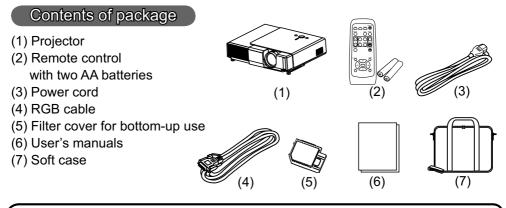
To meet your future needs, and to receive any additional product information as it becomes available, please register your projector's warranty on the Internet at: http://www.viewsonic.com

For Your Record

Document Number:	A-CD-PJ552 / A-CD-PJ562
Model Number:	VS10386/VS10385
Product Name:	ViewSonic PJ552/PJ562
Purchase Date:	
Serial Number:	

User Information for all Countries

Notice: Use the cables which are included with the projector or specified.



NOTE • Keep the original packing materials for future reshipment. For moving the projector, be sure to use the original packing material. Use special caution for the lens part. **Thank you for purchasing this projector.**

▲**WARNING** . Before operating the unit, please read the "User's Manual -Safety Guide" to ensure your understanding. After reading, store them in a safe place for future reference.

Notice: Use the cables which are included with the projector or specified.

About this manual

Various symbols are used in this manual. The meanings of these symbols are described below.

▲ **WARNING** This symbol indicates information that , if ignored, could possibly result in personal injury or even death due to incorrect handling.

▲ CAUTION This symbol indicates information that , if ignored, could result possibly in personal injury or physical damage due to incorrect handling.

Please refer to the pages written following this symbol.

- **NOTE** •The information in this manual is subject to chance without notice.
- The manufacture assumes no responsibility for any errors that may appear in this manual.

• The reproduction, transmission or use of this document or contents is not permitted without express written authority.

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- Internet Explorer is a trademark of the Microsoft Corporation.

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Projector features / Preparations

Projector features

This projector is used to project various computer signals as well as NTSC / PAL / SECAM video signals onto a screen. It requires just a little space for installation and gets a large image from short distance.

O High Brightness

Newly developed 165W UHB (Ultra High Brightness) lamp gives you a higher brightness image on a screen. The image can be still kept as bright and clean enough for use in bright rooms.

O Low Noise

WHISPER mode is equipped for reducing acoustic noise to realize quieter operation. It is perfect for use in low luminance rooms where low noise is more important than brightness.

O Rich Connectivity

This projector has a variety of I/O ports. It can be easily connected to many signal sources like PC, DVD and so on. The rich connectivity provides you more options to make your presentation impressive.

O Compact Body

Even with its many features, this projector is extremely compact and slim, which gives you more flexibility and usability to use it where you want.

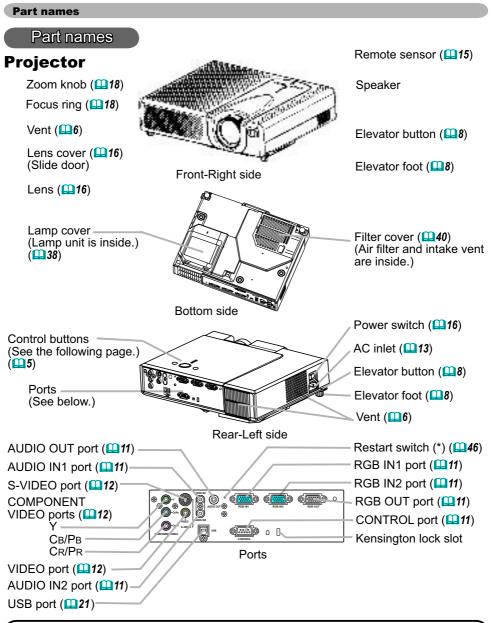
Preparations

About contents of package

Please see the "Contents of package" of the "User's manual - Quick guide". Your projector should come with the items shown there. Contact immediately your dealer if anything is missing.

NOTE • Keep the original packing materials for future reshipment. For moving the projector, be sure to use the original packing material. Use special caution for the lens part.

3

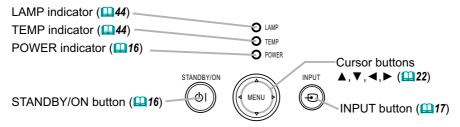


NOTE (*) About Restart switch: This Projector is controlled by an internal microprocessor. Under certain exceptional circumstances, the projector may not operate correctly and the microprocessor will need to be reset. In such a case, please push the Restart switch by using a cocktail stick or similar and before turning on again, make the projector cool down at least 10 minutes without operating. Only push the Restart switch in these exceptional instances.

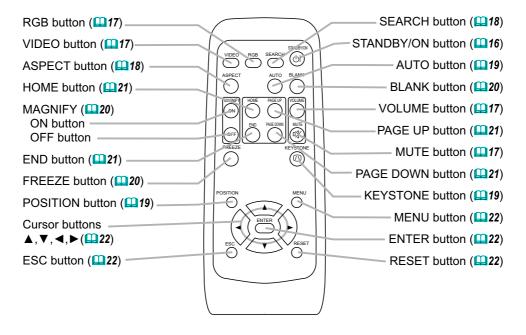
4

Part names

Control buttons



Remote control



Setting up

▲**WARNING** ► Place the projector in a stable position horizontally. A fall or a turnover could cause an injury and/or damage to the projector. Using a damaged projector could result in a fire and/or an electric shock.

- Don't place the projector on an unstable, slant or vibrant surface such as a wobbly or inclined stand.
- Do not place the projector in the side/front/rear-up position, except care of the air filter.
- For the projector installed bottom-up, use the accessory filter cover for bottomup use. And in the case of a ceiling installation or the like, contact your dealer before installation.

► Place the projection in a cool place, and pay attention enough to ventilation. The high temperature of the projector could cause a fire, a burn and/or malfunction to the projector.

- Don't stop up, block and cover the projector's vents.
- Keep a space of 30 cm or more between the sides and other objects such as walls.
- Don't place the projector on a metallic thing or anything weak in heat.
- Don't place the projector on a carpet, cushion or bedding.
- Don't place the projector in direct sunlight or near a hot object such as heater.
- Put nothing about lens and vents of the projector. Put nothing on the projector.
- Put nothing that is sucked or sticks to the bottom of projector. This projector has some intake vents also on the bottom.

► Do not place the projector on the place that gets wet. Damping the projector or inserting liquid in the projector could cause a fire, an electric shock and/or malfunction to the projector.

- Don't place the projector in a bathroom or the outdoors.
- Put nothing containing the liquid near the projector.

▲**CAUTION** ► Avoid a smoky, humid or dusty place. Placing the projector in such place could cause a fire, an electric shock and/or malfunction to the projector.

- Don't place the projector near a humidifier, a smoking space or a kitchen.
- Put nothing containing the liquid near the projector.

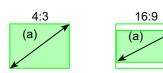
► Adjust the direction of the projector to keep light from directly hitting the projector's remote sensor.

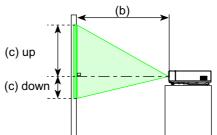
Arrangement

Refer to the illustrations and tables below to determine the screen size and projection distance.

The values shown in the table are calculated for a full size screen: 1024 x 768

- (a) The screen size (diagonal)
- (b) Distance from the projector to the screen (±10%)
- (c) The height of the screen (±10%)





At 4:3 screen

(a) Scre	een size	(b) Pro	jection dis	stance [r	n (inch)]	(c) S	creen hei	ght [cm ((inch)]
[inch	n (m)]	m	iin.	m	ax.	do	wn	L	ıp
30	(0.8)	0.9	(35)	1.1	(42)	5	(2)	41	(16)
40	(1.0)	1.2	(47)	1.4	(56)	6	(2)	55	(22)
50	(1.3)	1.5	(59)	1.8	(71)	8	(3)	69	(27)
60	(1.5)	1.8	(72)	2.2	(85)	9	(4)	82	(32)
70	(1.8)	2.1	(84)	2.5	(100)	11	(4)	96	(38)
80	(2.0)	2.4	(96)	2.9	(114)	12	(5)	110	(43)
90	(2.3)	2.7	(108)	3.3	(129)	14	(5)	123	(49)
100	(2.5)	3.1	(120)	3.6	(143)	15	(6)	137	(54)
120	(3.0)	3.7	(144)	4.4	(172)	18	(7)	165	(65)
150	(3.8)	4.6	(181)	5.5	(216)	23	(9)	206	(81)
200	(5.1)	6.1	(242)	7.3	(288)	30	(12)	274	(108)
250	(6.4)	7.6	(303)	9.2	(361)	38	(15)	343	(135)
300	(7.6)	9.2	(363)	11.0	(433)	46	(18)	411	(162)

At 16:9 screen

(a) Scr	een size	(b) Pro	jection dis	stance [r	n (inch)]	(c) So	creen hei	ght [cm	(inch)]
[incl	ר (m)]	m	iin.	m	ax.	do	wn	ι	р
30	(0.8)	1.0	(38)	1.2	(46)	-1	(0)	39	(15)
40	(1.0)	1.3	(52)	1.6	(62)	-2	(-1)	51	(20)
50	(1.3)	1.6	(65)	2.0	(77)	-2	(-1)	64	(25)
60	(1.5)	2.0	(78)	2.4	(93)	-2	(-1)	77	(30)
70	(1.8)	2.3	(91)	2.8	(109)	-3	(-1)	90	(35)
80	(2.0)	2.7	(105)	3.2	(125)	-3	(-1)	103	(41)
90	(2.3)	3.0	(118)	3.6	(140)	-4	(-1)	116	(46)
100	(2.5)	3.3	(131)	4.0	(156)	-4	(-2)	129	(51)
120	(3.0)	4.0	(158)	4.8	(188)	-5	(-2)	154	(61)
150	(3.8)	5.0	(197)	6.0	(235)	-6	(-2)	193	(76)
200	(5.1)	6.7	(264)	8.0	(314)	-8	(-3)	257	(101)
250	(6.4)	8.4	(330)	10.0	(393)	-10	(-4)	322	(127)
300	(7.6)	10.1	(396)	12.0	(472)	-12	(-5)	386	(152)

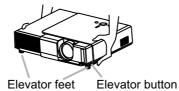
Adjusting the projector's elevator

▲WARNING ► Do not adjust the projector's elevator during use or immediately after use. Handling while the projector is in a high temperature could cause a burn and/or malfunction to the projector.

▲**CAUTION** ► If you press the elevator button without holding the projector, the projector might crash down, overturn, smash your fingers and possibly result in malfunction. To prevent damaging the projector and injuring yourself, always hold the projector whenever using the elevator buttons to adjust the elevator feet.

Except for inclining by the elevator feet adjustment, place the projector horizontally.

You can use the elevator feet to make adjustments if the surface on which you need to set the projector is uneven or if you otherwise need to adjust the angle of projection. The adjustment range of the elevator feet is 0 to 9 degrees.



1. After making sure that the projector is cool adequately, press and hold in the elevator buttons while holding the projector.

The elevator buttons and the elevator feet are on the both sides.

2. Raise or lower the projector to the desired height and the release the elevator buttons.

When you release the elevator buttons, the elevator feet will lock into position.

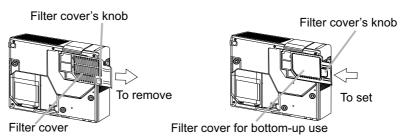
3. As necessary, you can also finely adjust the height of the projector by twisting the elevator feet by hand.

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About the filter cover for bottom-up use

▲**WARNING** ► Do not replace the filter cover during use or immediately after use. While the projector is connected to a power supply, or the projector is in a high temperature state, handling could cause an electric shock, a fire burn and/or malfunction to the projector.Before handling, make sure the power switch is off and the power cord is not plugged in, then wait at least 45 minutes.

When the projector is installed bottom up, please use the accessory filter cover for bottom-up use. It is higher than usual filter cover, to keep the space for intake ventilation. Please change in the following procedure.



- 1. After making sure that the projector is cool adequately, slowly turn the projector so that the lens-side is facing up. Please be careful for a projector not to fall. While the projector is placed lens-side up, hold the projector.
- 2. Putting a finger on the filter cover's knob, slide the filter cover in the direction of the arrow to remove it.
- **3** Replace the filter cover for bottom-up use and snap it back into place.
- **Δ** Slowly turn the projector so that the top is facing up.

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Connecting your devices

▲**CAUTION** ► Turn off all devices prior to connecting them to the projector. Attempting to connect a live device to the projector may generate extremely loud noises or other abnormalities that may result in malfunction and/or damage to the device and/or projector.

► Use the accessory cable or a designated-type cable for the connection. Some cables have to be used with core set. A long cable may cause certain picture degradation. Please consult with your dealer for details. For cables that have a core only at one end, connect the core to the projector.

► Make sure that you connect devices to the correct port. Incorrect connection may result in malfunction and/or damage to the device and/or projector.

NOTE • Whenever attempting to connect a laptop computer to the projector, be sure to activate the laptop's RGB external image output (set the laptop to CRT display or to simultaneous LCD and CRT display). For details on how this is done, please refer to the instruction manual of the corresponding laptop computer.

• Secure the screws on the connectors and tighten.

• Some computers may have multiple display screen modes. Use of some of these modes will not be possible with this projector.

• For some RGB signal modes, the optional Mac adapter is necessary.

• When the image resolution is changed on a computer, depending on an input, automatic adjust function may take some time and may not be completed. In this case, you may not be able to see a check box to select "Yes/No" for the new resolution on Windows. Then the resolution will go back to the original. It might be recommended to use other CRT or LCD monitors to change the resolution.

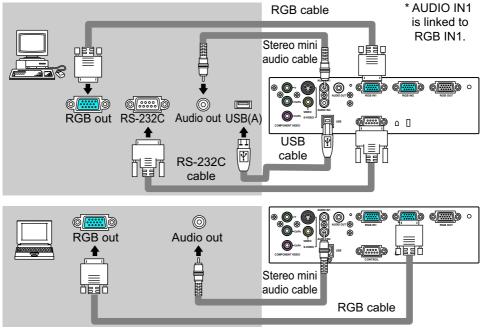
About Plug-and-Play capability

Plug-and-Play is a system composed of the computer, its operating system and peripheral equipment (i.e. display devices). This projector is compatible with VESA DDC 2B. Plug-and-Play can be achieved by connecting this projector to computers that are VESA DDC (display data channel) compatible.

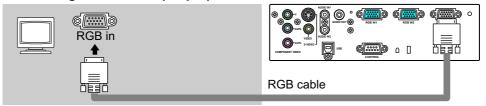
• Please take advantage of this function by connecting the accessory RGB cable to the RGB IN1 port (DDC 2B compatible). Plug-and-Play may not work properly if any other type of connection is attempted.

• Please use the standard drivers in your computer as this projector is a Plug-and-Play monitor.

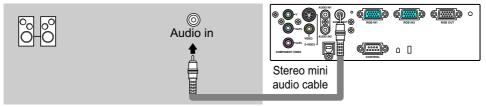
Examples of connection with a computer



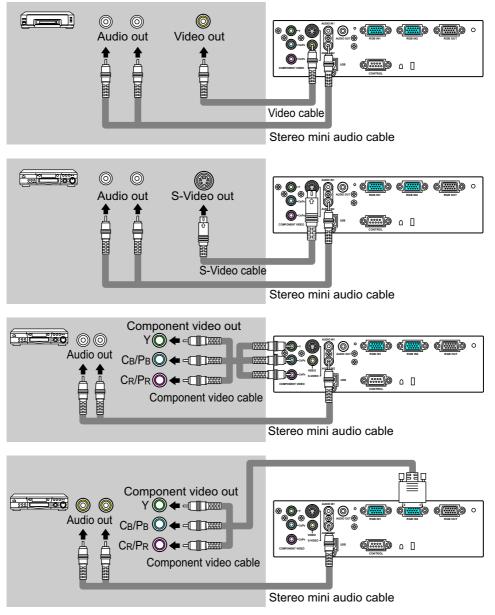
Connecting to a monitor (output)



Connecting to a speaker with amplifier (output)



Examples of connection with a VCR/DVD player



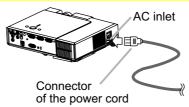
Connecting power supply

▲**WARNING** ► Please use extra caution when connecting the power cord as incorrect or faulty connections may result in fire and/or electrical shock.

• Only use the power cord that came with the projector. If it is damaged, contact your dealer to newly get correct one.

• Only plug the power cord into an outlet rated for use with the power cord's specified voltage range.

• Never modify the power cord. Never attempt to defeat the ground connection of the three-pronged plug.



- Connect the connector of the power cord to the
- AC inlet of the projector.
- 2 Firmly plug the power cord's plug into the outlet.

Remote control

Remote control

Putting batteries

▲**WARNING** ► Always handle the batteries with care and use them only as directed. Improper use may result in battery explosion, cracking or leakage, which could result in fire, injury and/or pollution of the surrounding environment.

• Be sure to use only the batteries specified. Do not use batteries of different types at the same time. Do not mix a new battery with used one.

 Make sure the plus and minus terminals are correctly aligned when loading a battery.

Keep a battery away from children and pets.

• Do not recharge, short circuit, solder or disassemble a battery.

• Do not allow a battery in a fire or water. Keep batteries in a dark, cool and dry place.

• If you observe a leakage of a battery, wipe out the flower and then replace a battery. If the flower adheres your body or clothes, rinse well with water immediately.



- Remove the battery cover.
- Slide back and remove the battery cover in the direction of the arrow.
- Insert the batteries.
- 2. Insert the batteries. Align and insert the two AA batteries according to their plus and minus terminals as indicated in the remote control.
- Close the battery cover.

3. Close the battery cover in the direction of the arrow and snap it back into place.

Remote control

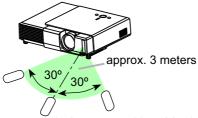
Using the remote control

▲**CAUTION** ► Be careful in handling the remote control.

- Do not drop or otherwise expose the remote control to physical impact.
- Do not get the remote control wet or place it on wet objects. Doing so may result in malfunction.
- Remove the batteries from the remote control and store them in a safe place if you won't be using the remote control for an extended period.
- Replace the batteries whenever the remote control starts to malfunction.

• When strong lights, such as direct sunlight or light from an extremely close range (such as from an inverter fluorescent lamp), hit the projector's remote sensor, the remote control may cause to function. Adjust the direction of the projector to keep light from directly hitting the projector's remote sensor.

The remote control works with the projector's remote sensor.



• The range of the remote sensor is 3 meters with a 60- degree range (30 degrees to the left and right of the remote sensor).

• Also a remote signal reflected in the screen etc. may be available. If it is difficult to send a remote signal to the sensor directly, please try.

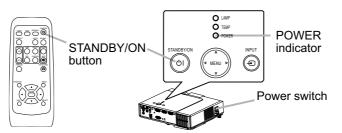
• Since the remote control uses infrared light to send signals to the projector (Class1 LED), be sure to use the remote control in an area free from obstacles that could block the remote control's output signal to the projector.

Power on/off

Power on/off

\triangleWARNING \triangleright When the power is on, a strong light is emitted. Do not look into the lens or vents of the projector.

NOTE • Turn off all devices prior to connecting them to the projector.



Turning on the power

- 1. Make sure that the power cord is firmly and correctly connected to the projector and outlet.
- 2. Open the lens cover, and set the power switch to the ON position.

The power indicator will light to solid orange. Then wait several seconds because buttons may not function for these several seconds.

Press the STANDBY/ON button on the projector or remote control. The projector lamp will light up and the POWER indicator will begin blinking green. When the power is completely on, the indicator will stop blinking light green.

To display the picture, select an input signal according to the section "Selecting an input signal" (117).

Turning off the power

1. Press the STANDBY/ON button on the projector or remote control.

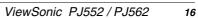
The message "Power off?" will appear on the screen for approximately 5 seconds.

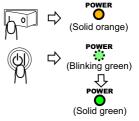
2. Press the STANDBY/ON button on the projector or remote control again while the message is visible. The projector lamp will go off, and the POWER indicator

will begin blinking orange.

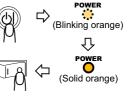
Then the POWER indicator will stop blinking and light to solid orange when the lamp cooling is complete.

3. Make sure that the power indicator lights to solid orange, set the power switch to the OFF position. The POWER indicator will go off. Close the lens cover.









Operating

Operating

Adjusting the volume

- Press the VOLUME button on the remote control.
- A dialog will appear on the screen to aid you in adjusting the volume.
- **2**. Use the cursor buttons $\blacktriangle/\blacksquare$ to adjust the volume.

To close the dialog and complete the operation, press the VOLUME button again. Even if you don't do anything, the dialog will automatically disappear after a few seconds.

Temporarily muting the sound

- Press the MUTE button on the remote control.
- A dialog will appear on the screen indicating that you have muted the sound.

To restore the sound, press the MUTE or VOLUME button.

Even if you don't do anything, the dialog will automatically disappear after a few seconds.

Selecting an input signal

1. Press the INPUT button on the projector.

Each time you press the button, the projector switches its input port as below.

RGB IN1 \rightarrow RGB IN2 \rightarrow COMPONENT VIDEO \rightarrow S-VIDEO \rightarrow VIDEO

Press the RGB button on the remote control to select an input port for RGB signal.

Each time you press the button, the projector switches its RGB input port as below.

RGB IN1 $\leftarrow \rightarrow$ RGB IN2

- When the TURN ON is selected to the item SEARCH of OPTION menu (136). the projector selects the RGB IN1 port at first. If no input is detected at the RGB IN1 port, projector will check the RGB IN2 port.
- Press the VIDEO button on the remote control to select an input port for video signal. Each time you press the button, the projector switches its video input port as below.

COMPONENT VIDEO → S-VIDEO → VIDEO 个

 When the TURN ON is selected to the item SEARCH of OPTION menu (136). the projector selects the COMPONENT VIDEO port at first. If no input is detected at the COMPONENT VIDEO port, projector will begin to check other ports.



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Operating

Searching an input signal

- 1 Press the SEARCH button on the remote control.
- The projector will begin to check its input ports in order to find any input signals.

Then when an input is found, the projector will stop

searching and display the image. If no signal is found, the projector will return to the state selected before the operation.

RGB IN1 → RGB IN2 → COMPONENT VIDEO → S-VIDEO → VIDEO \land

Selecting an aspect ratio

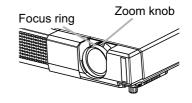
- Press the ASPECT button on the remote control.
- Each time you press the button, the projector switches the mode for aspect ratio in turn.
 - O At a RGB signal NORMAL → 4:3 → 16:9 ↑_____

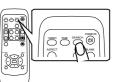
O At a video signal /no signal 4:3 → 16:9 → SMALL \uparrow

- The NORMAL mode keeps the original aspect ratio of the signal.
- At a HDTV signal of 1125i (1080i) or 750p (720p) of COMPONENT VIDEO input, only 16:9 mode can be selected.
- Performing the automatic adjustment initializes the aspect ratio setting.

Adjusting the zoom and focus

- 1 Use the zoom knob to adjust the screen size.
- **2** Use the focus ring to focus the picture.





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Operating

Using the automatic adjustment feature

1 Press the AUTO button on the remote control.

O At a RGB signal

The vertical position, the horizontal position, the clock phase and horizontal size will be automatically adjusted.

Make sure that the application window is set to its maximum size prior to attempting to use this feature. A dark picture may still be incorrectly adjusted. Use a bright picture when adjusting.

O At a video signal

The video format best suited for the respective input signal will be selected automatically.

This function is available only when the AUTO mode is selected to the item VIDEO FORMAT of the INPUT menu (130). For a component video signal, the signal type is identified automatically independently of this function.

• The automatic adjustment operation requires approximately 10 seconds. Also please note that it may not function correctly with some input.

Adjusting the position

- 1. Press the POSITION button on the remote control. The "POSITION" indication will appear on the screen.
- **2.** Use the cursor buttons $\blacktriangle/\checkmark/\checkmark/\blacktriangleright$ to adjust the picture position.

When you want to reset the operation, press the RESET button on the remote control during the operation.

To complete this operation, press the POSITION button again. Even if you don't do anything, the dialog will automatically disappear after a few seconds.

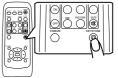
• When this function is performed at a video signal, a certain extra such as a line may appear outside a picture.

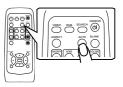
Correcting the keystone distortions

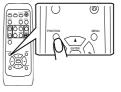
- **1** Press the KEYSTONE button on the remote control.
- A dialog will appear on the screen to aid you in correcting the distortion.
- **2** Use the cursor buttons $\blacktriangle/\blacksquare$ to correct the distortion.

To close the dialog and complete this operation, press the KEYSTONE button again. Even if you don't do anything, the dialog will automatically disappear after a few seconds.

- This function may not be work well with some input.
- The adjustable range for correcting will vary among inputs.







Using the magnify feature

1. Press the ON button of MAGNIFY on the remote control. The "MAGNIFY" indication will appear on the screen (although the indication will disappear after several seconds with no operation.), and the projector will enter the MAGNIFY mode.

2. Use the cursor buttons $\blacktriangle/\blacksquare$ to adjust the zoom level.

To move the zoom area, press the POSITION button in the MAGNIFY mode, then use the cursor buttons $\blacktriangle/ \bigtriangledown / \blacklozenge / \blacklozenge$ to move the area. And to finalize the zoom area, press the POSITION button again.

To exit the MAGNIFY mode and restore the screen to normal, press the OFF button of MAGNIFY on the remote control.

- The projector automatically exits the MAGNIFY mode when the input signal changes, or when an operation of changing the display condition (automatic adjustment, etc.) is executed.
- Although in the MAGNIFY mode, the keystone distortion condition may vary, it will be restored when the projector exit the MAGNIFY mode.

Freezing the screen

- Press the FREEZE button on the remote control.
- The "FREEZE" indication will appear on the screen, and the projector will enter the FREEZE mode.

To exit the FREEZE mode and restore the screen to normal, press the FREEZE button again.

- The projector automatically exits the FREEZE mode when the input signal changes, or when one of the projector's buttons or the remote control buttons of STANDBY/ON, SEARCH, RGB, VIDEO, BLANK, AUTO, ASPECT, VOLUME, MUTE, KEYSTONE, POSITION and MENU is pressed.
- If the projector continues projecting a still image for long time, the LCD panel might possibly be printed. Do not leave the projector in FREEZE mode for too long.

Temporarily blanking the screen

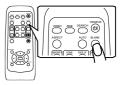
- Press the BLANK button on the remote control.
- The blank screen will be displayed instead of the screen of input signal. Please refer to the item BLANK of section SCREEN menu (133).

To remove the blank screen and return to the input signal screen, press the BLANK button again.

• The projector automatically returns to the input signal screen when the input signal changes, or when one of the projector's buttons or the remote control buttons are pressed.



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Operating

Operating the computer screen

▲**CAUTION** ► Mistaken use of the mouse/keyboard control could damage your equipment.

- While using this function, please connect only with a computer.
- Before connecting, read the manuals of the computer you will connect.

NOTE • It may not be possible to control notebook PC, and other computers with built-in pointing device (e.g. track ball), using this remote control. In this case, before connecting go into BIOS (system setup) and select external mouse, and disable the pointing device. In addition, the mouse may not function if the computer does not have the needed utility program. See your computer's hardware manual for details.

• The USB control can be used with Windows 95 OSR 2.1 or higher. It may not be possible to use the remote control, depending on the computer's configurations and mouse drivers.

• The USB control can be used only for the functions listed below. You cannot do things like press two buttons at once (for instance, pressing two buttons at the same time to move the mouse pointer diagonally).

• This function is not available while the lamp is warming up (the POWER indicator flashes green), and while adjusting the volume and display, correcting for trapezoidal distortion, zooming in on the screen, using the BLANK function, or displaying the menu screen.

USB mouse and keyboard control

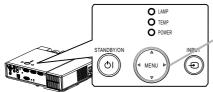
1	Connect the projector's USB port to the computer via the mouse cable.
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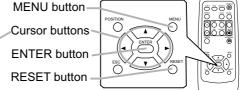
Available function	Remote control operation
Move pointer	Use ▲, ▼, ◀, ► buttons
Left click with mouse	Press ENTER button
Right click with mouse	Press RESET button
Press keyboard's HOME key	Press HOME button
Press keyboard's END key	Press END button
Press keyboard's PAGE UP key	Press PAGE UP button
Press keyboard's PAGE DOWN key	Press PAGE DOWN button
Press keyboard's ESC key	Press ESC button

Multifunctional settings

Using the menu function

This projector has the following menus: PICTURE, IMAGE, INPUT, SETUP, SCREEN, OPTION and EASY MENU. Each of these menus is operated using the same methods. The basic operations of these menus are as follows.





Press the MENU button on the remote control or one of the 1. Press the Michael Sales cursor buttons on the projector.

The advanced MENU or EASY MENU will appear.

Use the cursor buttons $\blacktriangle / \blacksquare$ to select a menu.

O At the EASY MENU

If you want to change it to the advanced MENU, select the "Go to Advanced Menu".

- O At the advanced MENU Select a menu of PICTURE, IMAGE, INPUT, SETUP, SCREEN or OPTION. If you want to change it to the EASY MENU, select the EASY MENU.
- **3.** Then press the cursor button \blacktriangleright on the projector or remote control, or the ENTER button on the remote control to progress.

The display of the selected menu will be active.

- Use the cursor buttons \blacktriangle / ∇ to select an item to operate.
- Then press the cursor button ▶ on the projector or remote control, or the ENTER button on the remote control to progress.

The operation menu of the selected item will appear.

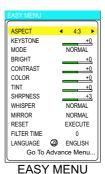
5 Use the cursor buttons \blacktriangle/ \lor to operate the item.

When you want to reset the operation, press the RESET button on the remote control during the operation. Note that items whose functions are performed simultaneously with operation (ex. LANGUAGE, H PHASE etc.) aren't reset. When you want to return to the previous display, press the cursor button < on the projector or remote control, or the ESC button on the remote control.

Press the MENU button on the remote control again to close the menu and complete this operation.

Even if you don't do anything, the dialog will automatically disappear after about 10 seconds.





EASY Menu

With the EASY MENU, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/\lor on the projector or remote control. Then perform it referring to the following table.

EASY MENU			
ASPECT	•	4:3	•
KEYSTONE			+0
MODE		NORMA	۱L.
BRIGHT			+0
CONTRAST			+0
COLOR			+0
TINT			+0
SHRPNESS			+3
WHISPER		NORMA	L
MIRROR		NORMA	NL
RESET		EXECU	ΓE
FILTER TIME		0	
LANGUAGE	Ø	ENGLIS	н
Go To J	Adva	nce Mer	1u

Item	Description
ASPECT	Using the buttons ◄ /▶ switches the mode for aspect ratio. See the item ASPECT of section IMAGE menu (□28).
KEYSTONE	Using the buttons $\triangleleft/\triangleright$ corrects the keystone distortion. See the item KEYSTONE of section SETUP menu ($\square 32$).
MODE	Using the buttons ◀/► switches the mode of picture type. The modes of picture type are combinations of a mode of GAMMA and a mode of COLOR TEMP. Choose a suitable mode according to the projected source. NORMAL ⇔ CINEMA ⇔ DYNAMIC ↑ NORMAL: (COLOR TEMP = MIDDLE) + (GAMMA = #1 DEFAULT) CINEMA: (COLOR TEMP = LOW) + (GAMMA = #2 DEFAULT) DYNAMIC: (COLOR TEMP = HIGH) + (GAMMA = #3 DEFAULT) • When the combination of GAMMA and COLOR TEMP differs from pre-assigned modes above, the display on the menu for the MODE is "CUSTOM". Please refer to the items GAMMA (125) and COLOR TEMP (126) of PICTURE menu.
BRIGHT	Using the buttons ◄/▶ adjusts the brightness. See the item BRIGHT of section PICTURE menu (□25).
CONTRAST	Using the buttons ◄ /▶ adjusts the contrast. See the item CONTRAST of section PICTURE menu (□25).
COLOR	Using the buttons ◄ /► adjusts the strength of whole color. See the item COLOR of section PICTURE menu (□26).
TINT	Using the buttons ◄ /► adjusts the tint. See the item TINT of section PICTURE menu (□26).

EASY Menu (continued)

Item	Description
SHARPNESS	Using the buttons ◀/▶ adjusts the sharpness. See the item SHARPNESS of section PICTURE menu (□26).
WHISPER	Using the buttons ◄ /▶ turns off/on the whisper mode. See the item WHISPER of section SETUP menu (□ 32).
MIRROR	Using the buttons $\triangleleft/\triangleright$ switches the mode for mirror status. See the item MIRROR of section SETUP menu ($\square 32$).
RESET	Performing this item resets all of the items of EASY MENU except FILTER TIME and LANGUAGE. A dialog is displayed to make sure. Selecting RESET using the button ▲ performs reset.
FILTER TIME	Performing this item resets the filter timer which counts use time of air filter. A dialog is displayed to make sure. Selecting RESET using the button ▲ performs reset. See the item FILTER TIME of section OPTION menu (1137).
LANGUAGE	Select the LANGUAGE to toggle the menu language. Refer to description of LANGUAGE in the SCREEN menu (133).
Go To Advanced Menu	Select the "Go To Advanced Menu" to use the menu of PICTURE, IMAGE, INPUT, SETUP, SCREEN or OPTION.

PICTURE Menu

With the PICTURE menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/∇ on the projector or remote control, and press the cursor button \triangleright on the projector or remote control, or the ENTER button on the remote control to progress. Then perform it referring to the following table.

MENU [RGB]		SELECT
PICTURE IMAGE INPUT SETUP SCREEN OPTION EASY MENU	BRIGHT CONTRAST GAMMA COLOR TEMP COLOR TINT SHARPNESS PROGRESSIVE MY MEMORY	+0 +0 #1 DEFAULT LOW +0 +0 +0 TURN OFF SAVE 1

ltem	Description
BRIGHT	Using the buttons ▲/▼ adjusts the brightness. : Light ⇔ Dark
CONTRAST	Using the buttons ▲/▼ adjusts the contrast. : Strong ⇔ Weak
	Using the buttons ▲/▼ switches the GAMMA mode. : #1 DEFAULT ⇔ #1 CUSTOM ⇔ #2 DEFAULT #3 CUSTOM ⇔ #3 DEFAULT ⇔ #2 CUSTOM To adjust #1 CUSTOM, #2 CUSTOM or #3 CUSTOM
	Selecting a mode of CUSTOM and then pressing the button \blacktriangleright or the ENTER button displays a dialog to aid you in adjusting the mode. This function is useful when you want to change the brightness of particular tones.
GAMMA	Choose an item using the buttons ▶, and<br adjust the level using the buttons ▲/▼. You can display a test pattern for checking the effect of your adjustment by pressing the ENTER button. Each time you press the ENTER button, the pattern changes as below.
	No pattern ⇔ Gray scale of 9 steps —, î Ramp ⇔ Gray scale of 15 steps
	Eight of equalizing bars corresponds to eight of tone level of test pattern except the darkest in the left end. If you want to adjust the 2nd tone from left end on the test pattern, use the equalizing adjustment bar "1". The darkest tone at the left end of the test pattern cannot be controlled with any of equalizing adjustment bar.

PICTURE Menu (continued)

ltem	Description		
COLOR TEMP	Using the buttons ▲/▼ switches the mode of color temperature. HIGH ⇔ MIDDLE ⇔ LOW ⇔ CUSTOM To adjust CUSTOM Selecting the CUSTOM and then pressing the button ▶ or the ENTER button displays a dialog to aid you in adjusting the OFFSET and/or GAIN of CUSTOM mode. OFFSET adjustments change the color intensity on the whole tones of the test pattern. GAIN adjustments mainly affect color intensity on the brighter tones of the test pattern. Choose an item using the buttons ◄/▶, and adjust the level using the buttons ▲/▼. You can display a test pattern for checking the effect of your adjustment by pressing the ENTER button. Each time you press the ENTER button, the pattern changes as below. No pattern ⇔ Gray scale of 9 steps Choose an ifem using change the steps		
COLOR	Using the buttons ▲/▼ adjusts the strength of whole color. Strong ⇔ Weak • This item can be selected only at a video signal.		
TINT	 Using the buttons ▲/▼ adjusts the tint. Green ⇔ Red This item can be selected only at a video signal except for SECAM. 		
SHARPNESS	Using the buttons ▲/▼ adjusts the sharpness. Strong ⇔ Weak		

PICTURE Menu (continued)

ltem	Description	
PROGRESSIVE	Using the buttons ▲/▼ switches the progressive mode. TV ⇔ FILM ⇔ TURN OFF (
	• This function performs only at an interlaced signal of a VIDEO input, a S-VIDEO input or a COMPONENT VIDEO input of 525i (480i) or 625i (576i) signal.	
	• When the TV or FILM is selected, the screen image will be crisper. The FILM mode is ad. But these may cause a certain defect (for example, jagged line) of the picture at a quick moving object. In such a case, please select the TURN OFF, even though the screen image may lose the crisp.	
MY MEMORY	Selecting a mode of MY MEMORY using the buttons ▲/▼ and then pressing the button ▶ or the ENTER button performs each function.	
	This projector has 4 numbered memories for adjustment data. Performing the LOAD1, LOAD2, LOAD3 or LOAD4 loads the data on the memory whose number corresponds with the command' s number, and adjusts the picture automatically depending on the data. Performing the SAVE1, SAVE2, SAVE3 or SAVE4 puts the current adjustment data on the memory whose number corresponds with the command's number.	

IMAGE Menu

With the IMAGE menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/∇ on the projector or remote control, and press the cursor button \triangleright on the projector or remote control, or the ENTER button on the remote control to progress. Then perform it referring to the following table.

MENU [RGB]		SELECT
PICTURE	ASPECT OVER SCAN	4:3
INPUT	V POSITION	95 25
SETUP SCREEN	H POSITION H PHASE	142 16
OPTION FASY MENU	H SIZE AUTO ADJUST	1344

Item	Description	
ASPECT	Using the buttons $\blacktriangle/\blacksquare$ switches the mode for aspect ratio.	
	At a RGB signal 4:3 ⇔ 16:9 ⇔ NORMAL ↑	
	At a video signal / no signal 4:3 ⇔ 16:9 ⇔ SMALL 1	
	The NORMAL mode keeps the original aspect ratio of the signal.	
	• At a HDTV signal of 1125i (1080i) or 750p (720p) of COMPONENT VIDEO input, this item can't be selected.	
	 Performing the automatic adjustment initializes the aspect ratio setting. 	
	Using the buttons ▲/▼ adjusts the over-scan ratio.	
	Large (It reduces picture) ⇔ Small (It magnifies picture)	
OVER SCAN	 This item can be selected only at a video signal. When this adjustment is too large, certain degradation may appear at the frame area of the picture. In such a case, please adjust small. 	
V POSITION	Using the buttons ▲/▼ adjusts the vertical position. Up ⇔ Down	
H POSITION	Using the buttons ▲/▼ adjusts the horizontal position. Left ⇔ Right	
	Using the buttons ▲/▼ adjusts the horizontal phase to eliminate flicker.	
H PHASE	Right ⇔ Left	
	• This item can be selected only at a RGB signal or a component video signal.	

IMAGE Menu (continued)

ltem	Description	
H SIZE	 Using the buttons ▲/▼ adjusts the horizontal size. Large ⇔ Small This item can be selected only at a RGB signal. When this adjustment is excessive, the picture may not be displayed correctly. In such a case, placed react the adjustment 	
	displayed correctly. In such a case, please reset the adjustment pressing the RESET button on the remote control during this operation.	
	Selecting this item performs the automatic adjustment feature. At a RGB signal The vertical position, the horizontal position, the clock phase and horizontal size will be automatically adjusted. Make sure that the application window is set to its maximum size prior to attempting to use this feature. A dark picture may still be incorrectly adjusted. Use a bright picture when adjusting.	
AUTO ADJUST	 At a video signal The video format best suited for the respective input signal will be selected automatically. This function is available only when the AUTO mode is selected to the item VIDEO FORMAT of INPUT menu. For a component video signal, the signal type is identified automatically independently of this function. The automatic adjustment operation requires approximately 10 seconds. Also please note that it may not function correctly with 	

INPUT Menu

With the INPUT menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/\lor on the projector or remote control, and press the cursor button \triangleright on the projector or remote control, or the ENTER button on the remote control to progress. Then perform it referring to the following table.

MENU [RGB]	SELECT
PICTURE	COLOR SPACE AUTO COMPONENT COMPONENT
INPUT SETUP SCREEN OPTION EASY MENU	VIDEO FORMAT AUTO FRAME LOCK TURN ON INFORMATION

ltem	Description		
COLOR SPACE	Using the buttons ▲/▼ switches the mode for color space. AUTO ⇔ RGB ⇔ SMPTE240 ⇔ REC709 ⇔ REC601 (
	 This item can be selected only at a RGB signal or a component video signal. The AUTO mode automatically selects the optimum mode. The AUTO operation may not work well at some signals. In such a 		
	case, it might be good to select the SMPTE240 or the REC709.		
COMPONENT	Using the buttons ▲/▼ switches the function of COMPONENT VIDEO port. COMPONENT ⇔ SCART RGB		
	When the SCART RGB is selected, the COMPONENT VIDEO port function as a port for a SCART RGB signal input. A SCART adapter and SCART cable realize a SCART RGB input to the projector. For details, ask your dealer.		
	Using the buttons ▲/▼ switches the mode for video format. AUTO ⇔ NTSC ⇔ PAL ⇔ SECAM		
	ਿ⇔ N-PAL ⇔ M-PAL ⇔ NTSC4.43 ਦੀ		
VIDEO FORMAT	• This item performs only at a video signal from the VIDEO port or the S-VIDEO port. For a component video signal, the signal type is identified automatically independently of this function.		
	The AUTO mode automatically selects the optimum mode.		
	• The AUTO operation may not work well at some signals. If the picture becomes unstable (ex. an irregular picture, a color lack), please select the mode depending on the input signal.		
FRAME LOCK	Using the buttons ▲/▼ turns the frame lock function on/off. TURN ON ⇔ TURN OFF		
	• This item performs only at a RGB signal with vertical frequency of 50 to 60 Hz for the models CP-X340 and CP-X345, or 50 to 72Hz for the model CP-S335.		
	 When the TURN ON is selected, a moving picture is displayed more smoothly. 		
	• This function may cause a certain degradation of the picture. In such a case, please select the TURN OFF.		

INPUT Menu (continued)

ltem	Description		
	Selecting this item displays a dialog titled "INPUT INFORMATION". It shows the information about the current input.		
	◄ INPUT-INFORMATION RGB 1024x768 @80.0 FRAME LOCK	◄ INPUT-INFORMATION S-VIDEO SECAM AUTO	◄ INPUT-INFORMATION COMPONENT 576i @50 SCART RGB
INFORMATION	• The "FRAME LOCK" message on the dialog means the frame lock function is working (130).		
• The "SCART RGB" message means the COMPONENT V port is working as a SCART RGB input port. Please refer to COMPONENT in this section. (130)			
	This item is can't be selected at no signal.		

SETUP Menu

With the SETUP menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle / \lor on the projector or remote control, and press the cursor button \triangleright on the projector or remote control, or the ENTER button on the remote control to progress. Then perform it referring to the following table.

MENU [RGB]		SELECT
PICTURE IMAGE INPUT SETUP	KEYSTONE (2) WHISPER MIRROR VOLUME	+0 NORMAL NORMAL 16
SCREEN OPTION EASY MENU		

ltem	Description	
	Using the buttons $\blacktriangle/\blacksquare$ corrects the keystone distortion.	
	Upper in the data ⇔ Lower in the data	
	• The adjustable range of this function will vary with the type of input signal. At some signals, this function may not work well.	
KEYSTONE	• When the V:INVERT or the H&V:INVERT is selected under the item MIRROR, if the projector screen is inclined or if the projector is angled downward, this function may not work correctly.	
	• When the zoom adjustment is set to the TELE side, this correction may be excessive. This function should be used with zoom set to WIDE whenever possible.	
	Using the buttons ▲/▼ turns off/on the whisper mode.	
WHISPER	NORMAL ⇔ WHISPER	
	 When the WHISPER is selected, acoustic noise and screen brightness are reduced. 	
	Using the buttons $\blacktriangle/\blacksquare$ switches the mode for mirror status.	
MIRROR	NORMAL ⇔ H:INVERT ⇔ V:INVERT ⇔ H&V:INVERT	
VOLUME	Using the buttons ▲/▼ adjusts the volume.	
	High ⇔ Low	

SCREEN Menu

With the SCREEN menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/\lor on the projector or remote control, and press the cursor button \triangleright on the projector or remote control, or the ENTER button on the remote control to progress. Then perform it referring to the following table.

MENU [RGB]		SELECT
PICTURE IMAGE INPUT	LANGUAGE MENU POSITIO	
SETUP SCREEN	OSD BRIGHT BLANK START UP	5 BLACK ORIGINAI
OPTION EASY MENU	MyScreen MyScreen Lock	TURN OFF
	MESSAGE	TURN ON

ltem	Description	
	Using the buttons ▲/▼ switches the OSD (On Screen Display) language.	
	PENGLISH ⇔ FRANÇAIS ⇔ DEUTSCH ⇔ ESPAÑOL ⇔ ITALIANO	
	NOŘSK ⇔ NEDERLANDS ⇔ PORTUGUÊS ⇔ 日本語 ⇔ 中文	
	한ਂ⊒ ⇔ SVENSKA ⇔ РҮССКИЙ ⇔ SUOMI ⇔ POLSKI ੍	
MENU POSITION	Using the buttons ▶/▲/▼ adjusts the menu position.<br To quit the operation, press the MENU button on the remote control or keep no operation for 10 seconds.	
OSD BRIGHT		
Bright ⇔ Dark		
	Using the buttons ▲/▼ switches the mode for the blank screen. The blank screen is the screen for the temporarily blanking feature (120). It is displayed by pressing the BLANK button on the remote control.	
	MyScreen ⇔ ORIGINAL ⇔ BLUE ⇔ WHITE ⇔ BLACK	
BLANK	MyScreen is the screen you can register a desired screen. ORIGINAL screen is the existing standard screen. BLUE, WHITE and BLACK are non-patterned (plain) screens in each color.	
	 To avoid remaining as an afterimage, the MyScreen and the ORIGINAL screens will change to the BLACK screen after several minutes. 	
	• For the MyScreen, please refer to the item MyScreen (

SCREEN Menu (continued)

Item	Description
	Using the buttons ▲/▼ switches the mode for the start up screen. The start up screen is the screen displayed when no signal or an unsuitable signal is detected.
	MyScreen ⇔ ORIGINAL ⇔ TURN OFF
START UP	MyScreen is the screen you can register a desired screen. ORIGINAL screen is the existing standard screen. When the TURN OFF is selected, the BLUE screen is used.
	• To avoid remaining as an afterimage, the MyScreen and the ORIGINAL screens will change to the BLANK screen after several minutes. If also the BLANK screen is the MyScreen or ORIGINAL, it will change to the BLACK screen.
	• For the MyScreen, please refer to the item MyScreen below. About the BLUE, BLACK and BLANK screens, please refer to the item BLANK (133).
	This item functions for capturing the MyScreen of the blank screen and the start up screen. Please execute displaying the input including the picture you want to capture.
	 Selecting this item displays a dialog titled "MyScreen". It will ask you if you start capturing the picture from the current screen. Please wait for the target picture to be displayed, and press the ENTER button on the remote control when the picture is display. The picture will freeze and the frame for capturing appears. To stop performing, press the RESET or ESC button on the remote control.
My Screen	 Using the buttons /▲/▼ adjust the frame position. Please move the frame to the position of the picture which you want to use.
	To start registration, press the ENTER button on the remote
	control. To restore the screen and return to the previous dialog, press the RESET or ESC button on the remote control.
	Registration takes several minutes. When the registration is completed, the registered screen and the message "MyScreen registration is finished." are displayed for several seconds. If the registration failed, the message "A capturing error has occurred. Please try again." is displayed.
	Using the buttons ▲/▼ turns on/off the MyScreen lock function.
My Screen Lock	TURN ON ⇔ TURN OFF
my OCICEII LOCK	When the TURN ON is selected, the item MyScreen cannot be performed. Use this function for protecting the current MyScreen.

SCREEN Menu (continued)

ltem	Description	
MESSAGE	Using the buttons ▲/▼ turns on/off the message function. TURN ON ⇔ TURN OFF When the TURN ON is selected, the following message function works. "AUTO IN PROGRESS" while automatically adjusting "NO INPUT IS DETECTED" "SYNC IS OUT OF RANGE" "Searching" while searching for an input signal "Detecting" when an input signal is detected The indication of the input signal by changing	
	The indication of the aspect ratio by changing .	

OPTION Menu

With the OPTION menu, items shown in the table below can be performed.

Select an item using the cursor buttons \blacktriangle/ \lor on the projector or remote control, and press the cursor button \blacktriangleright on the projector or remote control, or the ENTER button on the remote control to progress, except for the items LAMP TIME and FILTER TIME. Then perform it referring to the following table.

MENU [RGB]		SELECT
PICTURE IMAGE INPUT SETUP SCREEN OPTION EASY MENU	SEARCH AUTO OFF LAMP TIME FILTER TIME SERVICE	TURN ON 0 0 0

ltem	Description	
SEARCH	Using the buttons ▲/▼ turns on/off the automatic signal search function TURN ON ⇔ TURN OFF When the TURN ON is selected, detecting no signal automatically cycles through input ports in order of following. Then when an input is found, the projector will stop searching and display the image. If no signal is found, the projector will return to the state before the operation. RGB IN1 ⇔ RGB IN2 ⇔ COMPONENT VIDEO ⇔ S-VIDEO ⇔ VIDEO ①	
AUTO OFF	Using the buttons ▲/▼ adjusts the time to count down to automatically turn the projector off. Long (max. 99 minutes) ⇔ Short (min. 0 minute = DISABLE)	
LAMP TIME	The lamp time is the time counted after the last resetting. It is shown in the OPTION menu as the use time of the lamp. Pressing the RESET button on the remote control for about 3 seconds displays a dialog. To reset the lamp time, select the RESET using the button ▲. RESET ⇔ CANCEL • Please reset the lamp time only when you have replaced the lamp, for correct messages about the lamp. • About the lamp replacement, please see the section "Lamp" (38, 39).	

OPTION Menu (continued)

ltem	Description	
FILTER TIME	The filter time is the time counted after the last resetting. It is shown in the OPTION menu as the use time of the air filter. Pressing the RESET button on the remote control for about 3 seconds displays a dialog. To reset the filter time, select the RESET using the button ▲. RESET ⇔ CANCEL • Please reset the filter time only when you have cleaned or replaced the air filter, for correct messages about the air filter. • About the caring the air filter, please see the section "Air filter" (40).	
	Selecting this item displays the SERVICE menu. Select an item using the buttons ▲/▼, and press the button ▶ or the ENTER button on the remote control to progress. FAN SPEED ⇔ GHOST ⇔ FACTORY RESET ↑ FAN SPEED Using the buttons ▲/▼ switches the rotation speed of the cooling fans. The HIGH is the mode for use at highlands etc. Note that the projector is noisier when the HIGH is selected. HIGH ⇔ NORMAL	
SERVICE	 GHOST 1. Select a color element of ghost using the buttons ◄/► 2. Adjust the selected element using the buttons ▲/▼ to disappear ghost. FACTORY RESET Selecting RESET using the button ▲ performs this function. By this function, all the items in all of menu will collectively return to the initial setting. Note that the items LAMP TIME, FILTER TIME and LANGUAGE are not reset. RESET ⇔ CANCEL 	

Mainton				
Maintena				
	itenance			
		A	A	A
-			ury glass lamp. The	
with a lou over time burn out possible	<u>ud bang, or burn (</u> e. Note that each soon after you sta	<u>out,</u> if jolted or so lamp has a differ art using them. In <u>s</u> to fly into the la	ratched, handled w ent lifetime, and so addition, when the amp housing, and fo	hile hot, or worn me may burst or bulb bursts, it is
put in tras For lamp For produ the US) c	sh. Dispose of in a recycling, go to w	accord with enviro ww.lamprecycle.c act your local gove Canada).		
Disconnect the plug from the power outlet	unplug the power replacement lamp could damage the so please do not the lf the lamp sho ventilate the roor comes out of the p Before replacing cord, then wait a	cord from the co projector's intern y to clean the pro- uld break (it will n well, and make projector vents, or the lamp, turn the t least 45 minute	make a loud bang butlet, and make su l dealer. Note that lals, or cause injury ojector or replace the make a loud bang e sure not to breat get it in your eyes o e projector off and u es for the lamp to suse burns, as well	ure to request a shards of glass during handling, e lamp yourself. g when it does), the the gas that or mouth. unplug the power cool sufficiently.
	 Do not open the above. This is da shards will fall oun nigh places is da replaced even if the Do not use the 	e lamp cover whi ingerous, since t when the cover ngerous, so ask e bulb is not brok projector with the sure that the sci	e lamp cover remov rews are screwed	suspended from has broken, the ition, working in b have the lamp ved. At the lamp
	hat there are ele happens, contact Handle with care: jol If the indicators he section "Relat replace the lamp	ks soon after the ctrical problems your local dealer of ing or scratching cou or a message pro- ed Messages" an as soon as possil le replacement d	e first time it is use elsewhere besides or a service represe ild cause the lamp bulb ompts you to replac d "Regarding the in ble. Using the lamp ate, could cause it	the lamp. If this ntative. to burst during use. the lamp (see dicator Lamps"), for long periods

Maintenance

Lamp (continued)

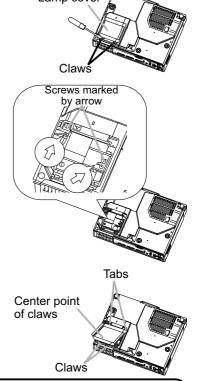
When the indicators or a message prompts you to replace the lamp, replace the lamp as soon as possible.

- Turn the projector off, and unplug the power cord. Allow the lamp to cool for at least 45 minutes.
- To prepare a new lamp, contact your dealer and tell the lamp type number

2. To prepare a new ramp, contact your douter and a second broken, also ask the dealer to replace the lamp. Lamp cover

In the case of replacement by yourself,

- 3. After making sure that the projector has cooled adequately, slowly turn over the projector, so that the bottom is facing up.
- 4 Please unhook the claws of the lamp cover using a minus screwdriver or similar, and remove the lamp cover.
- 5 Loosen the 2 screws (marked by arrow) of the lamp, and slowly pick up the lamp by the handles.
- Insert the new lamp, and retighten firmly two 6. Insert the new long, succession of the previous process to lock it in place.
- Interlocking the 2 tabs of the lamp cover to the projector, position the lamp cover on the projector. Then push the center point of two claws to fix the lamp cover.
- 8. Slowly turn the projector so that the top is facing up.
- Turn the projector on, and reset the lamp time using the LAMP TIME function of OPTION menu (🛄 36).



NOTE • When the lamp has been replaced after the message of "THE POWER WILL TURN OFF AFTER 0hr." is displayed, complete the following operation within 10 minutes of switching power on.

· Incorrectly resetting of the lamp timer (resetting without replacement, or neglect of resetting after replacement) will result in incorrect message functions.

Maintenance

Air filter

▲**WARNING** ► Before caring, make sure the power switch is off and the power cable is not plugged in, then allow the projector to cool sufficiently. The care in a high temperature state of the projector could cause a burn and/or malfunction to the projector.

► Use only the air filter of the specified type. Do not use the projector with the air filter and filter cover removed.

► Avoid wetting the projector or inserting liquids in the projector. It could result in a fire, an electric shock, and and/or malfunction to the projector.

\triangleCAUTION \triangleright Please replace the air filter when it is damaged or too soiled, and also when you replace the lamp.

When the indicators or a message prompts you to clean the air filter, clean the air filter as soon as possible. If the air filter becomes clogged by dust or the like, internal temperatures rise and the power may be automatically turned off for malfunction prevention.

1 Turn the projector off, and unplug the power cord.

Allow the projector to cool for at least 45 minutes. And prepare a vacuum cleaner.

- 2. After making sure that the projector is cool adequately, slowly turn the projector so that the lens-side is facing up. Please be careful for a projector not to fall. While the projector is placed lens-side up, hold the projector.
- 3. Putting a finger on the filter cover's knob, slide the filter cover in the direction of the arrow to remove it.
- **4** Holding the air filter's knob, pull the air filter off.
- **5.** Apply a vacuum cleaner to the vent of the projector for the air filter. And then slowly turn the projector bottom up.
- 6. Apply a vacuum cleaner to the air filter and filter cover. <u>Please replace the air filter when it is damaged or too soiled.</u> To prepare a new air filter, " Please contact your dealer or ViewSonic for the air filter part number."

Filter cover Air filter's knob

Filter cover's knob



An air filter of specified type will come even with the replacement lamp for this projector.

- 7. Position the cleaned air filter or a new air filter into place, and push the points of "PUSH" word with claws to fix the air filter.
- 8 Replace the filter cover and snap it back into place.
- **Q** Slowly turn the projector so that the top is facing up.
- **10.** Turn the projector on, and reset the filter time using the FILTER TIME function of OPTION menu ($\square 37$).

NOTE • Incorrectly resetting of the filter timer (resetting without replacement, or neglect of resetting after replacement) will result in incorrect message functions.

Maintenance

Other care

▲WARNING ► Before caring, make sure the power switch is off and the power cable is not plugged in, and then allow the projector to cool sufficiently. The care in a high temperature state of the projector could cause a burn and/or malfunction to the projector.

► Never try to care for the inside of the projector personally. Doing is so dangerous.

► Avoid wetting the projector or inserting liquids in the projector. It could result in a fire, an electric shock, and and/or malfunction to the projector.

• Don't put a container containing water, cleaner or chemicals near the projector.

• Don't use aerosols or sprays.

▲**CAUTION** ► Please take right care of the projector according to the following. Incorrect care could cause not only an injury but adverse influence such as discoloration, peeling paint, etc.

• Do not use cleaner or chemicals other than those listed below.

• Do not polish or wipe with hard objects.

Inside of the projector

In order to ensure the safe use of your projector, please have it cleaned and inspected by your dealer about once every 2 years.

Caring for the lens

If the lens is flawed, soiled or fogged, it could cause deterioration of display quality. Please take care of the lens, being cautious of the handling.

1. Turn the projector off, and unplug the power cord. Allow the projector to cool sufficiently.

2. After making sure that the projector is cool adequately, lightly wipe the lens with a commercially available lens-cleaning wipe. Do not touch the lens directly with your hand.

Caring for the cabinet and remote control

Incorrect care could have adverse influence such as discoloration, peeling paint, etc.

- 1. Turn the projector off, and unplug the power cord. Allow the projector to cool sufficiently.
- 2. After making sure that the projector is cool adequately, lightly wipe with gauze or a soft cloth.

If soiling is severe, dip soft cloth in water or a neutral cleaner dilute in water, and wipe lightly after wringing well. Then, wipe lightly with a soft, dry cloth.

Troubleshooting

Related messages

When the unit's power is on, messages such as those shown below may be displayed. When any such message is displayed on the screen, please respond as described below. If the same message is displayed after the treatment, or if a message other than the following appears, please contact your dealer or service company.

Although these messages will be automatically disappeared around several minutes, it will be reappeared every time the power is turned on.

Message	Description
To maximize performance, lamp replacement is recommended.	After the lamp running reaches 2000 hours, the warning message is displayed, but it won't shut the unit off. The message displays for 30 seconds when the PJ is turned on. If we push any button while displaying the message, the message disappear.
CLEAN THE AIR FILTER POWER OFF FIRST, THEN CLEAN THE AIR FILTER. AFTER CLEANNING THE AIR FILTER, RESET THE FILTER TIMER.	The time the filter timer has counted has reached 100 hours. Please clear or change the air filter by referring to the section "Air filter". After caring for the air filter, Please be sure to reset the filter timer.
NO INPUT IS DETECTED ON ***	There is no input signal. Please con rm the signal input connection, and the status of the signal source.
SYNC IS OUT OF RANGE ON *** [fH] *****kHz [tV] *****Hz	The horizontal or vertical wavelength of the inputted signal is outside of the response parameters of this unit. Please con rm the specs for this unit or the signal source specs.
CHECK THE AIR FLOW	 The internal portion temperature is rising. Please turn the power OFF, and allow the unit to cool down at least 20 minutes. After having con rmed the following items, please turn the power ON again. Is there blockage of the air passage aperture? Is the air Does the peripheral temperature exceed 35°C? If the same indication is displayed after the treatment, please set the HIGH at the FAN SPEED of the item SERVICE of the OPTION menu.

Related messages (continued)

Message	Description
CLEAN THE AIR FILTER POWER OFF FIRST, THEN CLEAN THE AIR FILTER. AFTER CLEANING THE AIR FILTER, RESET THE FILTER TIMER.	A note of precaution when cleaning the air filter. Please immediately turn the power OFF, and clean or change the air filter by referring to the "Air Filter" section of this manual. After you have cleaned or changed the air filter, please be sure to reset the filter timer (137).

NOTE • A lamp has a finite product life. Lamps are characterized by the fact that, after long hours of usage, a lamp will no longer light up, or the lamp will break or burst, etc. This projector is equipped with an automatic shut-down function, such that the power will automatically be turned off when lamp usage time has reached 2000 hours. Please be aware, however, that among lamp types, there are major differences in product lifetimes; a lamp may thus fail to light even prior to the functioning of the automatic shut-down function of this projector.

Regarding the indicator lamps

Lighting and flashing of the POWER indicator, the LAMP indicator, and the TEMP indicator have the meanings as described in the table below. Please respond in accordance with the instructions within the table. If the same indication is displayed after the treatment, or if an indication other than the following is displayed, please contact your dealer or service company.

POWER	LAMP	TEMP	Description
indicator	indicator	indicator	
Lighting	Turned	Turned	The projector is in a standby state.
In Orange	off	off	Please refer to the section "Power On/Off".
Blinking	Turned	Turned	The projector is warming up.
In <mark>Green</mark>	off	off	Please wait.
Lighting	Turned	Turned	The projector is in an on state.
In Green	off	off	Ordinary operations may be performed.
Blinking	Turned	Turned	The projector is cooling down.
In <mark>Orange</mark>	off	off	Please wait.
Blinking In <mark>Red</mark>	(discre- tionary)	(discre- tionary)	The projector is cooling down. A certain error has been detected. Please wait until the POWER indicator finishes blink, and then perform the proper response measure using the item descriptions below as reference.
Blinking In Red or Lighting In <mark>Red</mark>	Lighting In <mark>Red</mark>	Turned off	The lamp does not light, and there is a possibility that interior portion has become heated. Please turn the power off, and allow the unit to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation of the following items, and then turn the power on again. • Is there blockage of the air passage aperture? • Is the air filter dirty? • Does the peripheral temperature exceed 35°C? If the same indication is displayed after the treatment, please change the lamp by referring to the section "Lamp".
Blinking In <mark>Red</mark> or Lighting In <mark>Red</mark>	Blinking In <mark>Red</mark>	Turned off	The lamp cover has not been properly fixed (attached). Please turn the power off, and allow the unit to cool down at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp cover. After performing any needed maintenance, turn the power on again. If the same indication is displayed after the treatment, please contact your dealer or service company.

Regarding the indicator lamps (continued)

POWER indicator	LAMP indicator	TEMP indicator	Description
Blinking In Red or Lighting In Red	Turned off	Blinking In <mark>Red</mark>	The cooling fan is not operating. Please turn the power off, and allow the unit to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation that no foreign matter has become caught in the fan, etc., and then turn the power on again. If the same indication is displayed after the treatment, please contact your dealer or service company.
Blinking In Red or Lighting In <mark>Red</mark>	Turned off	Lighting In <mark>Red</mark>	 There is a possibility that the interior portion has become heated. Please turn the power off, and allow the unit to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation of the following items, and then turn the power on again. Is there blockage of the air passage aperture? Is the air filter dirty? Does the peripheral temperature exceed 35°C? If the same indication is displayed after the treatment, please set the HIGH at the FAN SPEED of the item SERVICE of the OPTION menu.
Lighting In <mark>Green</mark>	Alternative blinking in <mark>Red</mark>		There is a possibility that the interior portion has become overcooled. Please use the unit within the usage temperature parameters (5°C to 35°C). After the treatment, resent the power to ON.
Lighting In <mark>Green</mark>	Simultaneous blinking in Red		It is time to clean the air filter. Please immediately turn the power OFF, and clean or change the air filter by referring to the section "Air Filter". After cleaning or changed the air filter, please be sure to reset the filter timer. After the treatment, resent the power to ON.

NOTE • When the interior portion has become overheated, for safety purposes, the power source is automatically turned off, and the indicator lamps may also be turned off. In such a case, press the "O" (OFF) side of the power switch, and wait at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp and lamp cover, and then turn the power on again.

Phenomena that may easily be mistaken for machine defects

▲WARNING ► Never use the projector if abnormal operations such as smoke, strange odor, excessive sound, damaged casing or elements or cables, penetration of liquids or foreign matter, etc. should occur. In such cases, immediately turn off the power switch and then disconnect the power plug from the power outlet After making sure that the smoke or odor has stopped, contact your dealer or service company.

1. Before requesting repair, please check in accordance with the following chart. This operation sometimes resolves your problem.

If the situation cannot be corrected,

2. The projector's microprocessor may need to be reset. Please push the Restart switch by using a cocktail stick or similar and the projector will restart.

3. Some setting may be wrong. Please use the FACTORY RESET function of SERVICE menu in the OPTION menu (137) to reset all settings to factory default.

Then, if the problem is not removed after maintenance, please contact your dealer or service company.

Phenomenon	nomenon Cases not involving a machine defect	
	The electrical power cord is not plugged in. Correctly connect the power cord.	13
	The power switch is not set to the on position. Set the power switch to [] (On).	16
Power does not come on.	The main power source has been interrupted during operation such as by a power outage (blackout), etc. Please turn the power off, and allow the unit to cool down at least 20 minutes. After the projector has sufficiently cooled down, please turn the power on again.	16
	Either there is no lamp and/or lamp cover, or either of these has not been properly fixed. Please turn the power off, and allow the unit to cool down at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp and lamp cover, and then turn the power on again.	38, 39

Phenomena that may easily be mistaken for machine defects (continued)

Phenomenon	Cases not involving a machine defect	
	The lens cover is closed. Remove the lens cover.	
	The signal cables are not correctly connected. Correctly connect the connection cables.	
No pictures are displayed.	The brightness is adjusted to an extremely low level. Adjust the BRIGHT to a higher level using the menu function or the remote control.	
	The computer cannot detect the projector as a plug and play monitor. Make sure that the computer's can detect a plug and play monitor using other plug and play monitor.	10
Colors have a faded- out appearance, or Color tone is poor.	Color settings are not correctly adjusted. Perform picture adjustments by changing the COLOR TEMP, COLOR, TINT and/or COLOR SPACE settings, using the menu functions.	
	COLOR SPACE setting is not suitable. Change the COLOR SPACE setting to AUTO, RGB, SMPTE240, REC709 or REC601.	30
	The brightness and/or contrast are adjusted to an extremely low level. Adjust the BRIGHT and/or CONTRAST settings to a higher level using the menu function.	
Pictures appear dark.	The WHISPER function is working. Select the NORMAL to the item WHISPER in the SETUP menu.	
	The lamp is approaching the end of its product lifetime. Replace the lamp.	
Pictures appear blurry.	Either the focus and/or horizontal phase settings are not properly. Adjust the focus using the focus ring, and/or H PHASE using the menu function.	
	The lens is dirty or misty. Clean the lens by referring to the section "Caring for the lens".	41

NOTE • Although bright spots or dark spots may appear on the screen, this is a unique characteristic of liquid crystal displays, and such do not constitute or imply a machine defect.

Warranty And After-Service

Warranty and after-service

If a problem occurs with the equipment, first refer to the "Troubleshooting" and run through the suggested checks. If this does not resolve the problem, please contact your dealer or the service company. They will tell you what warranty condition is applied.

Specifications

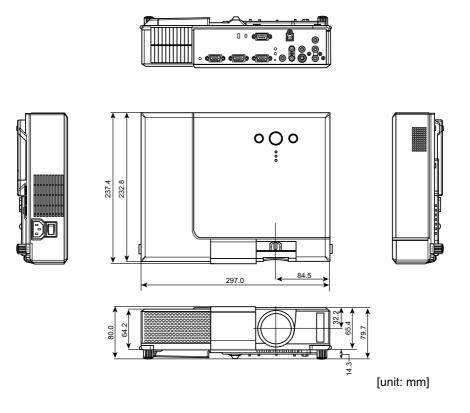
Specifications

NOTE • This specifications are subject to change without notice.

ltem		Specification		
Product name		Liquid crystal projector		
Liquid 🗄	Panel size	1.8 cm (0.7 type)		
	Drive system	TFT active matrix		
panel	Pixels	786,432 pixels (1024 horizontal x 768 vertical)" , Lamp Part number." PRJ-RLC-015. Air filter part number: "Please contact your dealer or ViewSonic for the air filter part number."		
Lens		Zoom lens F=1.7 ~ 1.9 f=21.8 ~ 26.2 mm		
Lamp		165W UHB		
Power Supply		AC100-120V/2.7A, AC220-240V/1.5A		
Power Consumption		240W		
Temperature range		5 ~ 35°C (Operating)		
Size		297 (W) x 65 (H) x 233 (D) mm (Not including protruding parts) • Please refer to the following figure.		
Weight (mass)	2.45 kg		
Ports		RGB input: RGB IN1D-sub 15pin mini x1 RGB IN2D-sub 15pin mini x1 RGB output: RGB OUT D-sub 15pin mini x1 Communication port: CONTROLD-sub 9pin x1 USBUSB(B) x1	Video input: COMPONENT VIDEO Y RCA x1 CB/PB RCA x 1 CR/PR RCA x 1 S-Video 1 Video 1 Audio input: 1 AUDIO IN1 Stereo mini x1 AUDIO IN2 Stereo mini x1 AUDIO OUT Stereo mini x1	
Optional parts	Lamp	PRJ-RLC-015		
	Air filter	NJ9702		
	Others	Please consult your dealer.		

Specifications

Specifications (continued)



Customer Support

For technical support or product service, see the table below or contact your reseller.

NOTE: You will need the product serial number.

Country/ Region	Web site	T = Telephone F = FAX	Email
United States	www.viewsonic.com/sup-	T: (800) 688-6688	service.us@
	port	F: (909) 468-1202	viewsonic.com
Canada	www.viewsonic.com/sup-	T: (800) 688-6688	service.ca@
	port	F: (909) 468-1202	viewsonic.com
United Kingdom	www.viewsoniceurope.com	T: 0800 833 648 F: (01293) 643910	service.eu@ viewsoniceurope.com
Europe, Middle East, Baltic coun- tries, and North Africa	www.viewsoniceurope.com	Contact your reseller	service.eu@ viewsoniceurope.com
Australia and New	www.viewsonic.com.au	T: +61 2 9906 6277	service@au.
Zealand		F: +61 2 9906 6377	viewsonic.com
Singapore/	www.viewsonic.com.sg	T: 65 273 4018	service@sg.
Malaysia/Thailand		F: 65 273 1566	viewsonic.com
South Africa/	www.viewsonic.com	T: 886 2 2246 3456	service@sd.
Other countries		F: 886 2 8242 3668	viewsonic.com
Hong Kong	www.hk.viewsonic.com	T: 886 2 2246 3456 F: 886 2 8242 3668	service@hk. viewsonic.com

LIMITED WARRANTY

ViewSonic Projector

What the warranty covers:

ViewSonic[®] warrants its products to be free from defects in material and workmanship during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will at its sole option repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

How long the warranty is effective:

North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (I) year for the original lamp from the date of the first consumer purchase. Europe except Poland: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Poland: Two (2) years for labor, and ninety excluding the lamp, two (2) years for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Poland: Two (2) years for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information. Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

What the warranty does not cover:

- 1 Any product on which the serial number has been defaced, modified or removed.
- 2 Damage, deterioration or malfunction resulting from:
 - a.Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, or failure to follow instructions supplied with the product.
 - b.Repair or attempted repair by anyone not authorized by ViewSonic.
 - c.Any damage of the product due to shipment.
 - d.Removal or installation of the product.
 - e.Causes external to the product, such as electric power fluctuations or failure.

f.Use of supplies or parts not meeting ViewSonic specifications.

- g Normal wear and tear.
- h.Any other cause which does not relate to a product defect.
- 3 Removal, installation, and set-up service charges.

How to get service:

- 1 .For information about receiving service under warranty, contact ViewSonic Customer Support. You will need to provide your product serial number.
- 2. To obtain warranted service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- Take or ship the product freight prepaid in the original container to an authorized ViewSonic service center or ViewSonic.
- 4 .For additional information or the name of the nearest ViewSonic service center, contact ViewSonic.

Limitation of implied warranties:

THERE ARE NO WARRANTIES, EXPRESS OR IMPLIED, WHICH EXTEND BEYOND THE DESCRIPTION CON-TAINED HEREIN INCLUDING THE IMPLIED WARRANTY OF MERCHANTABILITY AND FITNESS FOR A PAR-TICULAR PURPOSE.

Exclusion of damages:

VIEWSONIC'S LIABILITY IS LIMITED TO THE COST OF REPAIR OR REPLACEMENT OF THE PRODUCT VIEWSONIC SHALL NOT BE LIABLE FOR: 1 .DAMAGE TO OTHER PROPERTY CAUSED BY ANY DEFECTS IN THE PRODUCT, DAMAGES BASED

- 1 .DAMAGE TO OTHER PROPERTY CAUSED BY ANY DEFECTS IN THE PRODUCT, DAMAGES BASED UPON INCONVENIENCE, LOSS OF USE OF THE PRODUCT, LOSS OF TIME, LOSS OF PROFITS, LOSS OF BUSINESS OPPORTUNITY, LOSS OF GOODWILL, INTERFERENCE WITH BUSINESS RELATION-SHIPS, OR OTHER COMMERCIAL LOSS, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.
- 2 ANY OTHER DAMAGES, WHETHER INCIDENTAL, CONSEQUENTIAL OR OTHERWISE.

3 .ANY CLAIM AGAINST THE CUSTOMER BY ANY OTHER PARTY.

Effect of state law:

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. Some states do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic products sold outside of the U.S.A. and Canada, contact View-Sonic or your local ViewSonic dealer.

Projector Warranty(V3.0)

ViewSonic Corporation